



Preparing ALL Middle & High School Students for Success Beyond High School!

The Real Game California™



The Real Game California™ is the latest addition to the internationally popular and effective *The Real Game Series™* being used in over 50,000 classrooms in ten countries. This career development curriculum has now been adapted for Californians ages middle school on up!

Teachers, administrators, and parents report:

- *academic achievement improves*
- *attendance improves*
- *behavior problems diminish*

All activities in **The Real Game California™** have been aligned with:

- California [Academic] Content Standards
- California Career Technical Education Model Curriculum Standards
- Equipped for the Future Content Standards for Adult Literacy and Lifelong Learning
- National Career Development Guidelines (rev. 2004)
- American School Counselor Association (ASCA) National Standards for Student Academic, Career and Personal/Social Development
- Secretary's Commission on Achieving Necessary Skill (SCANS) Employability Skills

In 2005, The Real Game California was piloted in 19 California sites with 650 participants! In May 2006, Jack O'Connell, Superintendent of Public Instruction launched The Real Game California!



(Visit the California Career Resource Network (CalCRN) website www.CaliforniaCareers.info or call (916) 323-6544 for more details.)

(more)

You know the problems:

In today's world...

Even High School Graduates are Not Ready for Adult Life

Too few students see personal relevance in their studies:

- Only 28 percent of 12th grade students believe that school work is meaningful
- Only 39 percent believe that school work will have any bearing on their success in later life

(National Center for Education Statistics and reported in The Condition of Education 2002)

- In California, the 2001 graduation rate was 68.9% (Who Graduates? Who Doesn't? A Statistical Portrait of Public High School Graduation, Class of 2001 The Urban Institute/Education Policy Center, February 2004)

- Employers say 70% of high school graduates lack the applied [transferable] skills needed for entry level jobs.

(October 2006/News Release - Conference Board)

The Real Game
California (TRGC)
fills the relevance
& applied skills
gaps in
education!



Through experiencing up to 74 unique and distinctly Californian adult life/work roles, students (from middle school ages on up) learn career self-management competencies (knowledge, skills, attitudes). The curriculum uses current California economic and workforce information and occupations.

Some of TRGC Key Learning Objectives:

By actually playing the "game", students learn about the world of work,

career planning, decision making (and its consequences), time and money budgeting,

financial planning, resume writing, coping with change, forming healthy alliances, creative writing, setting and achieving life goals, self-awareness, and how each student's unique qualities and abilities affect work/life satisfaction.

AND...how their school subjects, skills, attitudes, and character prepare them for life success.

Students love playing The **Real Game California**, and the relevance of the "game" to their lives helps students focus more on their future and appreciate the importance of lifelong learning. The game focuses on teamwork and community interactions, and provides opportunities for parental involvement throughout the process. TRGC employs challenging and entertaining learning techniques that engage students' imaginations.

The curriculum is affordable, self-contained, and easy to use. The curriculum facilitates with groups of 10 or more students. Times will vary according to how the facilitator chooses to augment the sessions.

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The Real Game California™

\$450 per kit

Includes all the materials needed for indefinite use as described in the site/individual license.



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